## **RESOLUTION NO. 2022-0901**

## RESOLUTION OF THE CITY OF ROBERTS INCREASING MONTHLY UTILITY RATES AND CONNECTION CHARGES AND ESTABLISH THE FEE FOR DELIQUENT UTILITY ACCOUNTS

WHEREAS, the City of Roberts is required to operate the water facilities and charge such

Fees to break even;

WHEREAS, the City of Roberts is required to operate the sewer facilities and charge such

Fees to break even;

WHEREAS, the City of Roberts is required to provide garbage services and charge such fees to break even;

WHEREAS, the City Council desires to establish a fee for "Delinquent Utility Accounts: per Ordinance #521, Section 11, Part 6, Paragraph b;

WHEREAS, the City operating costs have increased;

WHEREAS, the City may set rates by resolution pursuant to Roberts City Code;

NOW THEREFORE, be it resolved by the Mayor and City Council of the City of Roberts as follows:

**Section 1:** Monthly base rate water utility charges shall be increased from \$38.29 to \$39.44 per month, for residential;

- **Section 2:** Monthly sewer rates shall be increased from \$55.62 to \$57.29 per month;
- Section 3: Monthly garbage rates shall be increased from \$15.00 to \$15.45 per month;
- **Section 4:** Water and Sewer connections fee shall be increased to \$2000.00 plus material costs and labor per connection;
- **Section 5:** Restoration of service fee shall be increased from \$25.00 to \$50.00;

**Section 6:** Establish the late fee for delinquent utility accounts

- A. A Delinquent fee shall be \$30.00 per month.
- B. Delinquent utility account is defined as any unpaid utility account charges after 60 days.
- C. Delinquent fee will be charged monthly until delinquent charges have been satisfied.

**Section 7.** All ordinances and /or resolutions or parts thereof, which are in conflict here within, are herby repealed.

The rate increase shall take effect on October 1, 2022.

Dated this 30 day of August, 2022.

	CITY OF ROBERTS	
ATTEST:	Honorable Robert (BJ) Berlin Mayor, City of Roberts	_
April Galbraith City Clerk/Treasurer		